



G3 Elite Baseball Rules and Expected Conduct:

At G3 Elite Sports, we expect that each Coach, Player, Parent, and Spectator will conduct themselves professionally at all times. Remember, we are here for the kids, and G3 Elite Sports holds itself and shall hold all others to this standard.

There are no Firearms, Drugs, or alcohol permitted in or around any G3 Elite Sports event. All rules and enforcements per facility or location will be strictly enforced and followed. If any of these are broken or brought on-site, law enforcement will immediately take over the situation.

G3 Elite Sports asks that backpacks for spectators be clear and able to be seen through; if a backpack is brought and does not in these requirements, it will be subject to a search. If the party with the backpack does not allow or consent to the search, they will be asked to leave the tournament.

Any fight or physical altercation will not be tolerated. If any of these occur or have the feel that they may occur, the parties involved will be escorted off the premises immediately, accompanied by Law Enforcement Officials.

G3 Elite Sports shall not be responsible for any items lost or stolen. Any gear or items remaining will be placed in our lost and found located at the G3 Elite Sports Merchandise tent and can be claimed there. If items are not claimed, they will remain with G3 Elite Sports and can be claimed by contacting us at g3elitesports.com through the tournament director's email. All shipping costs will be charged to the losing party, and no cost to G3 Elite Sports.

If there are any questions or concerns during tournament play, please contact the G3 Elite Sports Tournament Director. All questions and concerns will be addressed promptly and in a timely, professional manner.

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We at G3 Elite Sports ask that each of our vendors, sponsors, or partners be treated with respect at all times. If any concerns with any vendors, sponsors, or partners arise, please bring them to the attention of the *G3 Elite Sports Tournament Director*.

After our tournaments, there will be a trophy and ring ceremony for each age division Champion. Team pictures and videos will be taken along with player and coach interviews. We at G3 Elite Sports ask that all parties conduct themselves professionally, as we will promote and post these videos to showcase your team and organization. As champions of our tournaments, your team and organization will be highlighted on our champions page for all to see.

Welcome to the G3 Elite Sports Baseball Tournament, where “Elite is earned and not given”. We are so very excited to have you participating in our Elite Tournament and experience. It is time to establish yourselves and organizations as “ELITE,” and we are pleased to give you the platform to do so. We know that playing in our tournaments will elevate your game and gain the notoriety you are looking for and deserve. We are proud to help you get there! As we host, it is our goal and mission to be professional and helpful hosts while giving you the best experience possible. G3 Elite Sports looks forward to serving you, and we welcome you to the G3 Fam. **GO BE ELITE!**

TRAVEL BASEBALL TOURNAMENT GENERAL RULE BOOK :

Ages 7–13

AGE DIVISIONS

7U: Players must be 7 or under as of May 1 of the current year

8U: Players must be 7 or under as of May 1 of the current year

9U: Players must be 7 or under as of May 1 of the current year

10U: Players must be 7 or under as of May 1 of the current year

11U: Players must be 7 or under as of May 1 of the current year

12U: Players must be 7 or under as of May 1 of the current year

13U: Players must be 7 or under as of May 1 of the current year

Bat Rules:

7U–12U:

Bats must be USA Baseball, USSSA BPF 1.15, or BBCOR certified.

Max barrel diameter: 2 ¾ inches.

Drop weight: Between -5 and -13 depending on division.

13U:

BBCOR or USSSA (-8 or lower).

Barrel diameter: Max 2 5/8 inches.

No T-ball bats allowed unless officially approved.

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FIELD DIMENSIONS:

Age Group	Pitching Distance	Base Distance
7U–8U	40 ft (Coach Pitch)	60 ft
9U–10U	46 ft	65 ft
11U–12U	50 ft	70 ft
13U	54 ft	80 ft (or 60/90 if specified)

PITCHING RULES:

Age	Max Pitches/Day	Mandatory Rest
7–8	Coach Pitch	Coach Pitch
9–10	75 pitches	1 day 25-35, 2 days if 36-50
11–12	85 pitches	1 day 25-35, 2 days if 35-65
13	95 pitches	1 day 25-35, 2 days if 35-65

A pitcher may finish the at-bat if they hit the limit during a batter.

Once removed from the mound, a player may not return to pitch in that game.

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BASE RUNNING RULES:

7U–8U: No leading off.

9U–10U: No lead-offs.

Stealing is allowed after the ball crosses the plate.

11U–13U: Full baseball rules (lead-offs and stealing allowed).

Dropped third strike: In effect, at 11U and older (optional at 10U).

Infield fly rule: In effect starting at 9U.

SUBSTITUTION & LINEUP RULES:

Continuous Batting Order (CBO): All players bat.

Traditional Lineup: 9 hitters with substitutions.

EH (Extra Hitter): Teams may use a 10th hitter in the lineup.

Defensive Subs: Unlimited (unless using traditional format).

Free defensive substitutions are allowed.

Pitcher: Once removed, may not return to pitch in the same game.

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GAME LENGTH & MERCY RULE:

7U–9U: 7 innings or 1 hr. 20 min

10U–12U: 7 innings or 1 hr. 20 min

13U: 7 innings or 1 hr. 30 min

No new inning may start after time expires.

Mercy Rule:

15 runs after 3 innings

10 runs after 4 innings

8 runs after 5 innings

MISCELLANEOUS RULES

Home Team: Determined by coin toss (pool); higher seed in bracket play.

Game Balls: contributed by teams.

Ejections: Any player or coach ejected is out for the remainder of the current game and the next game.

Weather Delays: Games resume from the point of interruption when possible.

PLAYING RULES:

The MLB balk rule will be enforced. When a balk is called, it is NOT a dead ball. The 3B to 1B pickoff move is legal. Also, in the windup position, a pitcher is permitted to have his "free" foot on the rubber, in front of the rubber, behind the rubber, or off to the side of the rubber.

Scoring: We recommend that all teams (home and visitor) keep a scorebook. The official scorebook and lineup card for the game will be kept by tournament staff. In case of emergency, where staff can't keep the book, the home team will be the official scorer. In a situation in which the tournament staff and the home team are unable to score, the visitor would become the official book. All subs should be reported to the umpires. To eliminate scoring disputes, scorekeepers should check with the official scorer during and after the game. Line-up cards must be fully filled out with players' first name, last name, position, and accurate jersey numbers. All substitutes should be listed with accurate jersey numbers. Failure to produce a complete lineup card can result in games not starting on time. Line-up cards are to be given to the official scorekeeper before the home plate meeting.

Courtesy Runners: Courtesy runners can be used for the Pitcher and Catcher at any time, but must be a VALID SUBSTITUTE. If a team is batting their entire lineup, then they will NOT be able to use the last batted out. In addition, the same substitute CANNOT run for more than one position (Pitcher or Catcher) in the same game.

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Seeding and Tie Breaker Rules:

1. Pool play overall record (winning percentage)
2. If two teams are tied, Head to Head winner
3. If three teams are tied – If one team has defeated both other teams, that team advances. If not, go to #4.
4. Least total runs allowed in pool play.
5. If still tied – Total runs scored in pool play
6. If still tied – Total runs allowed subtracting game with most runs allowed in pool play
7. If still tied – Total runs allowed minus two games with the most runs allowed in pool play
8. If still tied – Runs scored inning by inning, starting with the first game, until one team has more runs after a complete inning, starting with pool games
9. Second-place teams will always be taken ahead of 3rd place teams for wild cards, 3rd place ahead of 4th place, etc.

Roster and roster changes: All players should be listed on the official roster. Playing a non-rostered player could result in a forfeit. If a player is listed on more than one roster, the player listed will decide as to which roster he is legally on. This decision is up to the individual player. No player can appear in a tournament game for more than one team. If there are multiple events going on at one time, players are permitted to play for one team in each event if so desired; pitching limitations still apply to the player. Age divisions within a tournament count as separate events. o The team's manager is responsible for all aspects of the eligibility of the players on his team, and ensuring that they meet the requirements. A player who is in violation of the age eligibility shall be considered an illegal player. o If at any time during a tournament game, a player is discovered to be illegal due to an age violation or participating on more than one team in the same tournament, the team is subject to forfeit. The first team a player participates in is their official team. *This does not apply to Pitch Smart violations. o Participating players shall have photocopies of their original birth certificates (US) or passports (International) in the possession of their team manager. Electronic copies of ID documents are accepted. Failure to have a copy of a birth certificate, in the event of a protest, could result in suspension for the remainder of the event until such a document can be produced. For events classified by graduation year, transcripts from a player's most recent academic semester shall be in the possession of their team manager.